

Leisure in Your Life Final Project (*True Blue Core Assessable Assignment*)



This final presentation will be a mix of a research project and a creative presentation. The purpose is to show your engagement in critical thinking through by focusing on real-world issues relative to leisure that impact human society and social relationships. You will choose a topic from your topics list below, create a problem statement of an issue within that topic, offer evidence and research regarding the issue, create a solution to the problem, and explain the solution. *This will be completed as a recorded presentation that will be shared with the class.*

Individuals interested in completing this project as part of an undergraduate research project need to let *your instructor* know before final submission. Visit: <https://www.mtsu.edu/urc/> for more information. Anyone requesting a different topic will have 48 hours to request this change once the topics are released. Regular feedback will be offered by *the instructor* throughout this process.

The topic list is below. If you are interested in something else, please reach out to your instructor prior to starting this project. Only two students may select the same topic, so **make sure you sign up for your topic in the groups tab in D2L.**

- *Ableism as a challenge to program design*
- *Minority representation in outdoor recreation*
- *Leisure equity, diversity, and multiculturalism*
- *Access constraints for individuals and/or communities*
- *Health, well-being, and social flourishing*
- *Positive and negative leisure's impact on quality of life*
- *Leisure as a social science*
- *Play, leisure, & recreation's impact on human lifespan development*
- *Leisure politics and public policy*
- *Economic impacts of and barriers to youth sport*
- *Ecotourism and environmental sustainability*
- *Lack of protected vacation time in the United States*
- *Influence of digital technologies on the experience of free time*